

LET'S  
PLAY

WITH

CRAFTATO



# ANGE ALBERTINI

## reverse engineering

### VISUAL DOCUMENTATIONS

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**an *encrypted* file is  
not always *encrypted***

***encrypt(file) is  
not always random***



Let's take an example: this is a JPEG picture...

AES()



...if you encrypt it with AES...



... you get this PNG picture...

3DES()



...and if you *decrypt* it with Triple DES...



LET'S  
PLAY

WITH

CARTO!



Ange Albertini

2014/09/05

...you get a PDF document.

# **Don't worry!**

I'll keep it simple...

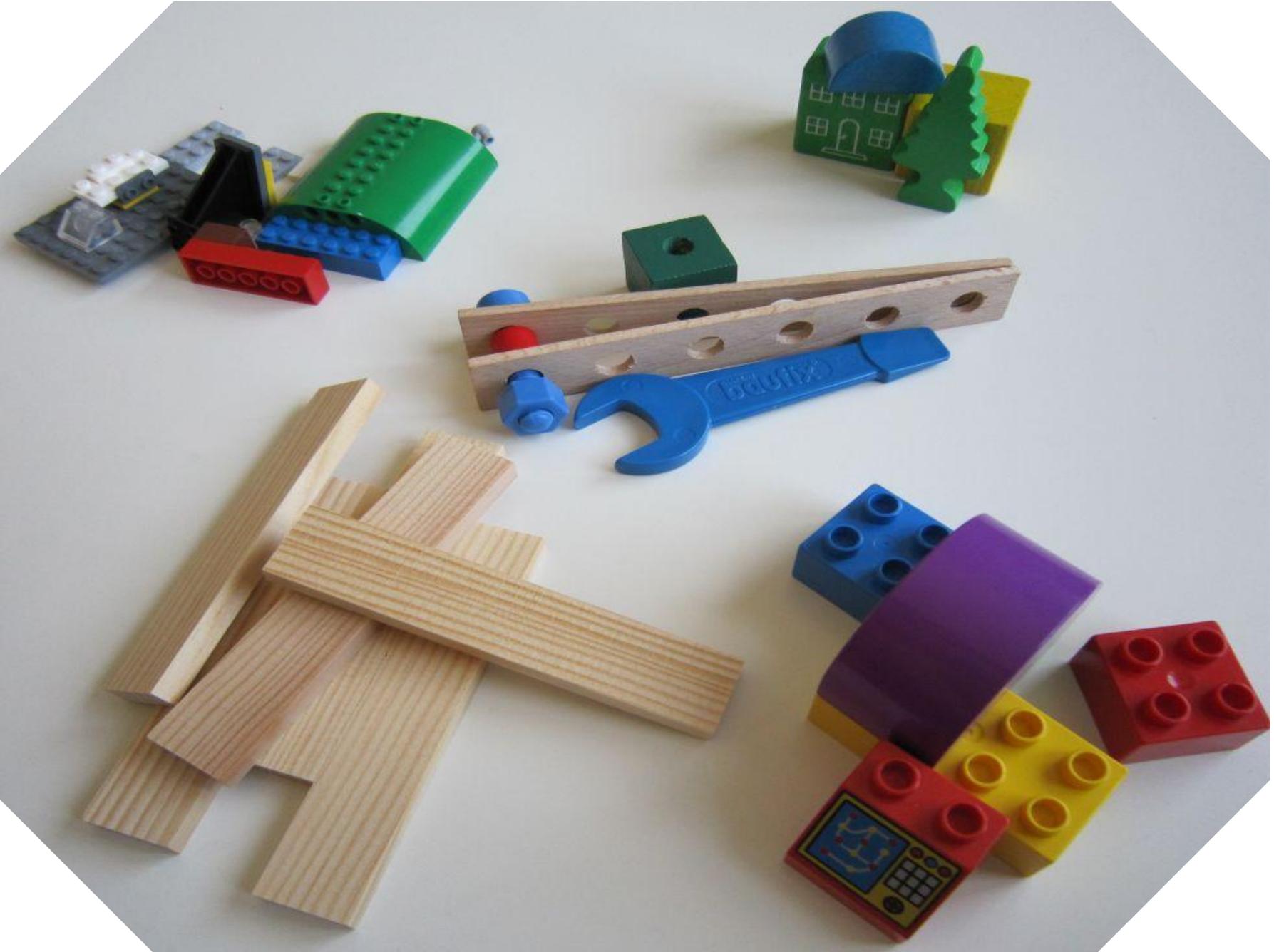
$$\begin{aligned}
\tau'^{\overline{\beta}}_F &= |m - 2H(\overline{\beta})| \\
&\quad - \frac{1}{2^n(2^n - 1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( (-1)^{\overline{\beta}_j} \mathcal{A}_{F_j}(a) + \sum_{i=1, i \neq j}^m (-1)^{\overline{\beta}_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
&= |m - 2H(\beta)| \\
&\quad - \frac{1}{2^n(2^n - 1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( -(-1)^{\beta_j} \mathcal{A}_{F_j}(a) - \sum_{i=1, i \neq j}^m (-1)^{\beta_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
&= |m - 2H(\beta)| \\
&\quad - \frac{1}{2^n(2^n - 1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( (-1)^{\beta_j} \mathcal{A}_{F_j}(a) + \sum_{i=1, i \neq j}^m (-1)^{\beta_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
&= \tau'^{\beta}_F.
\end{aligned}$$

...because crypto is (too) hard!

$$\tau'^{\bar{\beta}}_F = |m - 2H(\bar{\beta})|$$

$$\begin{aligned}
& -\frac{1}{2^n(2^n-1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( (-1)^{\bar{\beta}_j} \mathcal{A}_{F_j}(a) + \sum_{i=1, i \neq j}^m (-1)^{\bar{\beta}_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
& = |m - 2H(\bar{\beta})| \\
& -\frac{1}{2^n(2^n-1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( -(-1)^{\bar{\beta}_j} \mathcal{A}_{F_j}(a) + \sum_{i=1, i \neq j}^m (-1)^{\bar{\beta}_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
& = |\bar{\beta}| \\
& -\frac{1}{2^n(2^n-1)} \sum_{a \in \mathbb{F}_2^{n^*}} \left| \sum_{j=1}^m \left( (-1)^{\beta_j} \mathcal{A}_{F_j}(a) + \sum_{i=1, i \neq j}^m (-1)^{\beta_i} \mathcal{C}_{F_i, F_j}(a) \right) \right| \\
& = \tau'^{\beta}_F.
\end{aligned}$$

And this is my usual reaction...



...but I can still have fun with it...

**CRYPTO**

**TRUECRYPT**

**PNG**

...so let's play together !

# AES

Advanced Encryption Standard

**1 block (16 bytes)**

**1 block (16 bytes)**

**+**

**1 key (16 bytes)\***

\* in the case of AES-128,  
so from now on, we'll say AES for AES-128.

**1 block (16 bytes)**

**+**

**1 key (16 bytes)**



**1 block (16 bytes)**

a block of text.

+

MySecretKey12345



7 <nLLi | ☼←∞ L f · i û→

(BF 11 6E CA 69 DE 0F 1B EC C0 C6 F9 69 96 D0 10)

a block of text.

+

MySecretKey1234**6**



gO+7 ÑëØcë ÐLÇk||î

(67 4F C5 BB A5 89 EA 63 89 20 1F 4C 80 6B D0 8C)

a block of text!

+

MySecretKey12345



wε└─█y&↑úøαùαφ♣○

(77 EE CA 16 DC 79 26 12 A3 40 E0 97 E0 ED 05 4F)

**Any change  
in the key or input block  
gives a completely  
different output**

**we can't  
control the output**

the differences are unpredictable

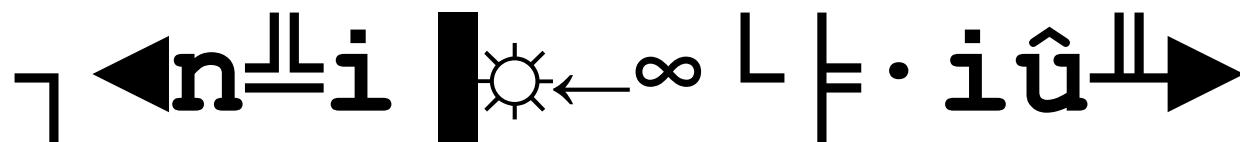
**the opposite operation**

a block of text.

+

MySecretKey12345

encryption



↙ n ↘ i    [sun] ↙ ∞ ↘ L ↗ · i ↘ u ↗

(BF 11 6E CA 69 DE 0F 1B EC C0 C6 F9 69 96 D0 10)

a block of text.

decryption

**MySecretKey12345**

+

γ < n L i | ☀ ← ∞ L F · i u →

(BF 11 6E CA 69 DE 0F 1B EC C0 C6 F9 69 96 D0 10)

$\Pi \vdash 6 \rightarrow \clubsuit \text{ } \text{ } \text{ } \text{ } \text{ } \Sigma \vdash \clubsuit \dashv \rightarrow \sqrt{\zeta} \varphi \dashv$

(E3 C9 36 49 10 05 0E E4 05 BC D1 1A FB 87 ED B5)

decryption

**MySecretKey1234 6**

+

$\neg \leftarrow n \perp \perp i \mid \odot \leftarrow \infty \perp \models \cdot i \hat{u} \dashv \rightarrow$

(BF 11 6E CA 69 DE 0F 1B EC C0 C6 F9 69 96 D0 10)

***with the encryption key,  
we can restore  
the original block***

***without the encryption key,  
we can't do anything  
with the encrypted block***

# **“plaintext” and “crypted” are just names**

encryption  $\Leftrightarrow$  decryption  
are just inverse functions

a block of text.

+

MySecretKey12345

encryption

↙ nLLi ┌─────────┐ L F · i u ─→

(BF 11 6E CA 69 DE 0F 1B EC C0 C6 F9 69 96 D0 10)

a block of text.

+

MySecretKey12345

decryption

ä/ë-π7 ↓ h | ☺♦μ [←Ñ

(84 2F 89 2D CB 37 00 19 68 B3 02 7F E6 5B 1B A5)

a block of text.

encryption

MySecretKey12345

+

ä/ë-π7 ↓ h | ☺♦μ [←Ñ

(84 2F 89 2D CB 37 00 19 68 B3 02 7F E6 5B 1B A5)

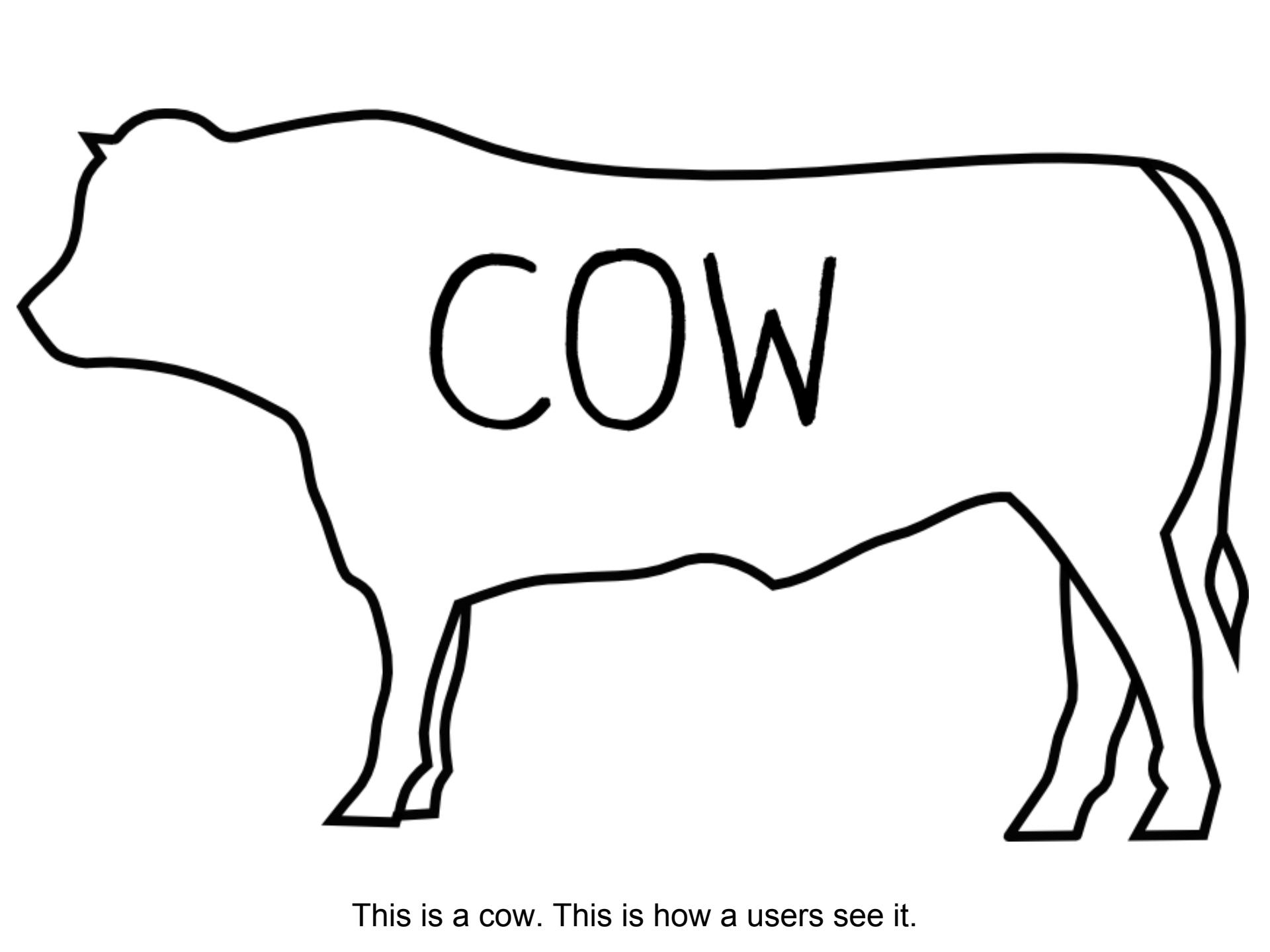
***we can decrypt plaintext***

we recover the original block via encryption  
⇒ we can control encryption output

# Recap

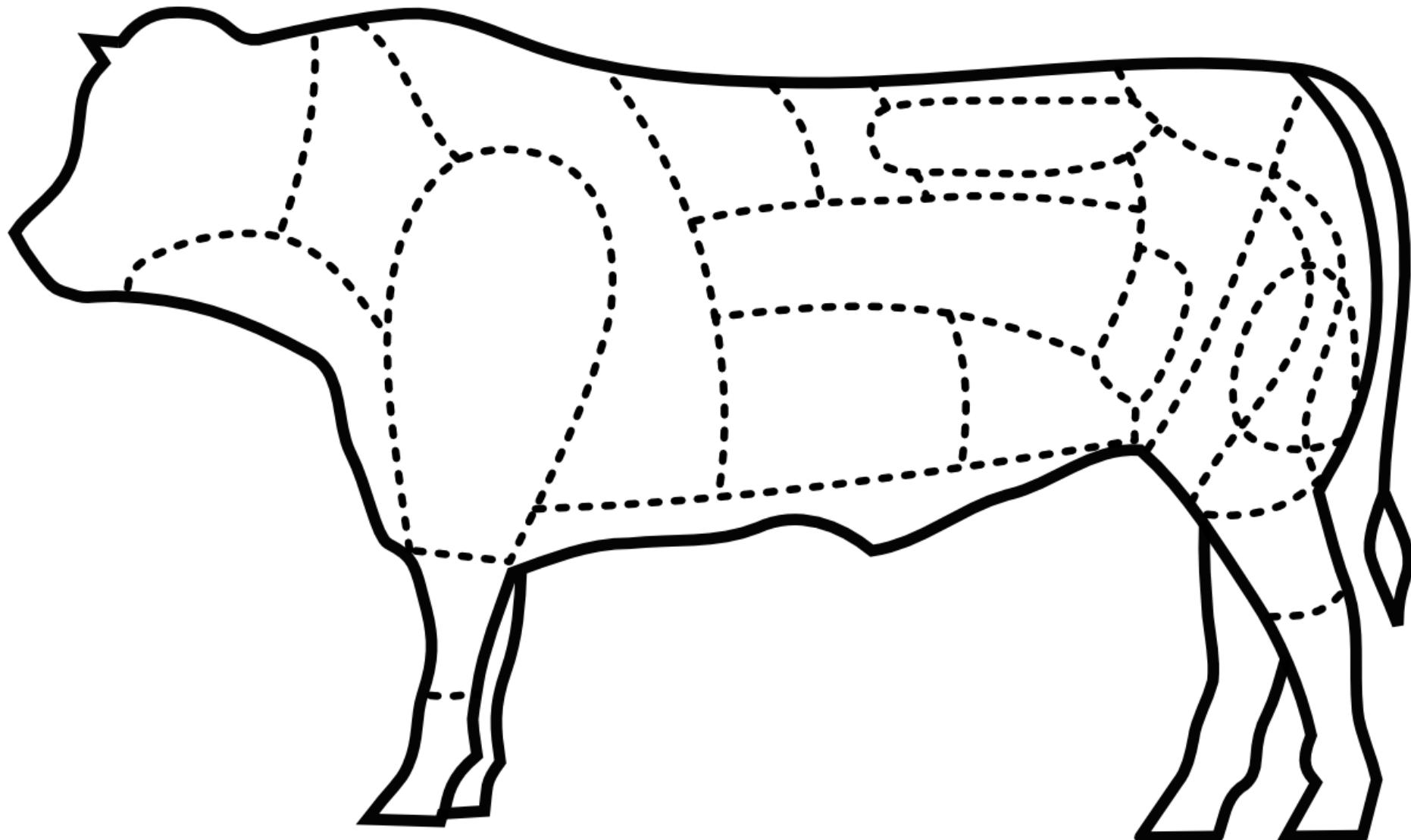
- AES encrypts a block
  - we don't control the output
- an encrypted block can be restored
  - with the encryption key
- encryption  $\Leftrightarrow$  decryption are just inverse functions
  - we can decrypt plaintext
  - we can recover the original block via encryption
- we can't control both input *and* output
  - one, or the other

**Now, let's talk about...**



COW

This is a cow. This is how a users see it.



This is how an expert sees a cow.  
It's still the same cow, but it has some internal structure.



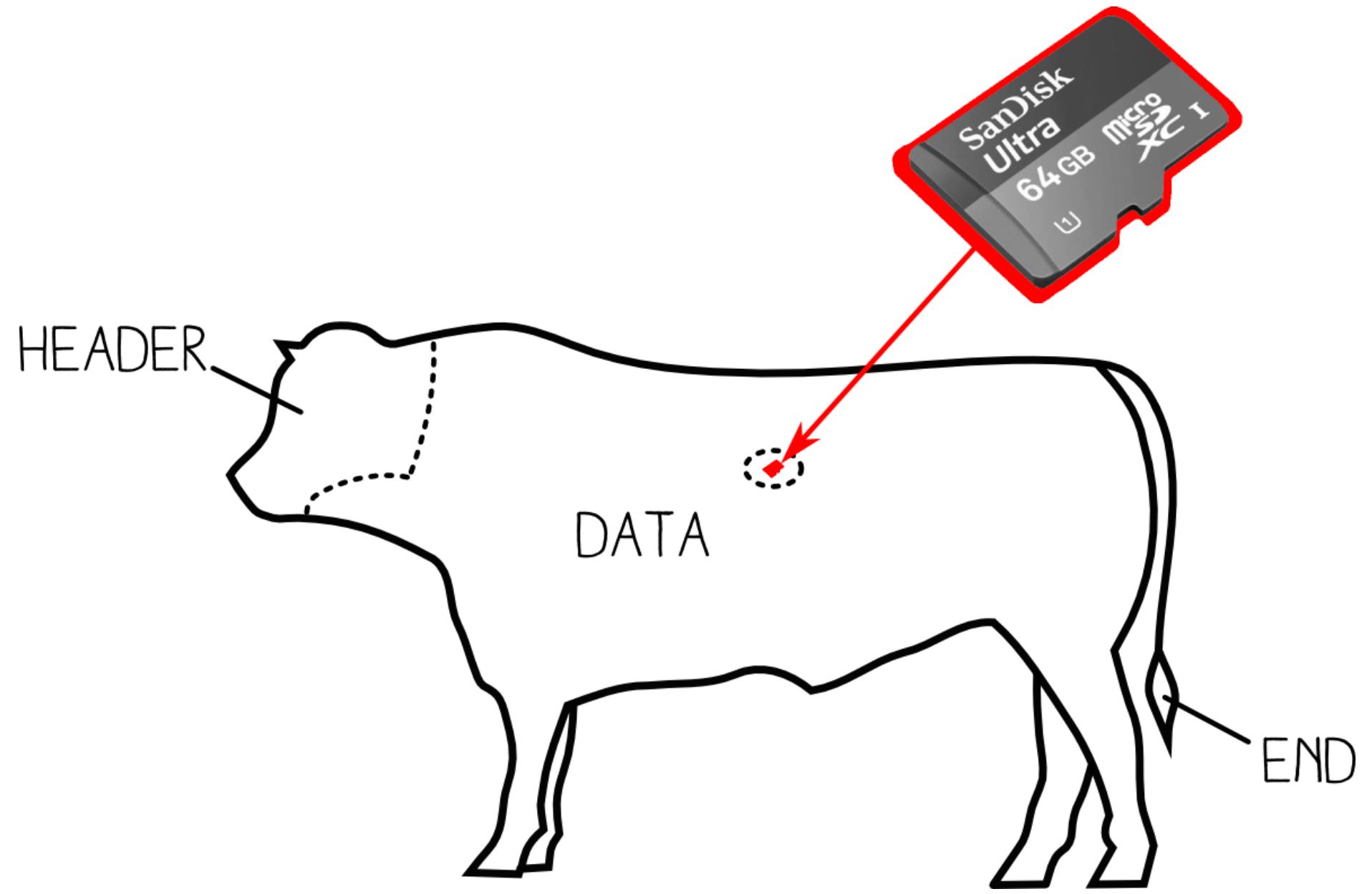
SIGNATURE

HEADER

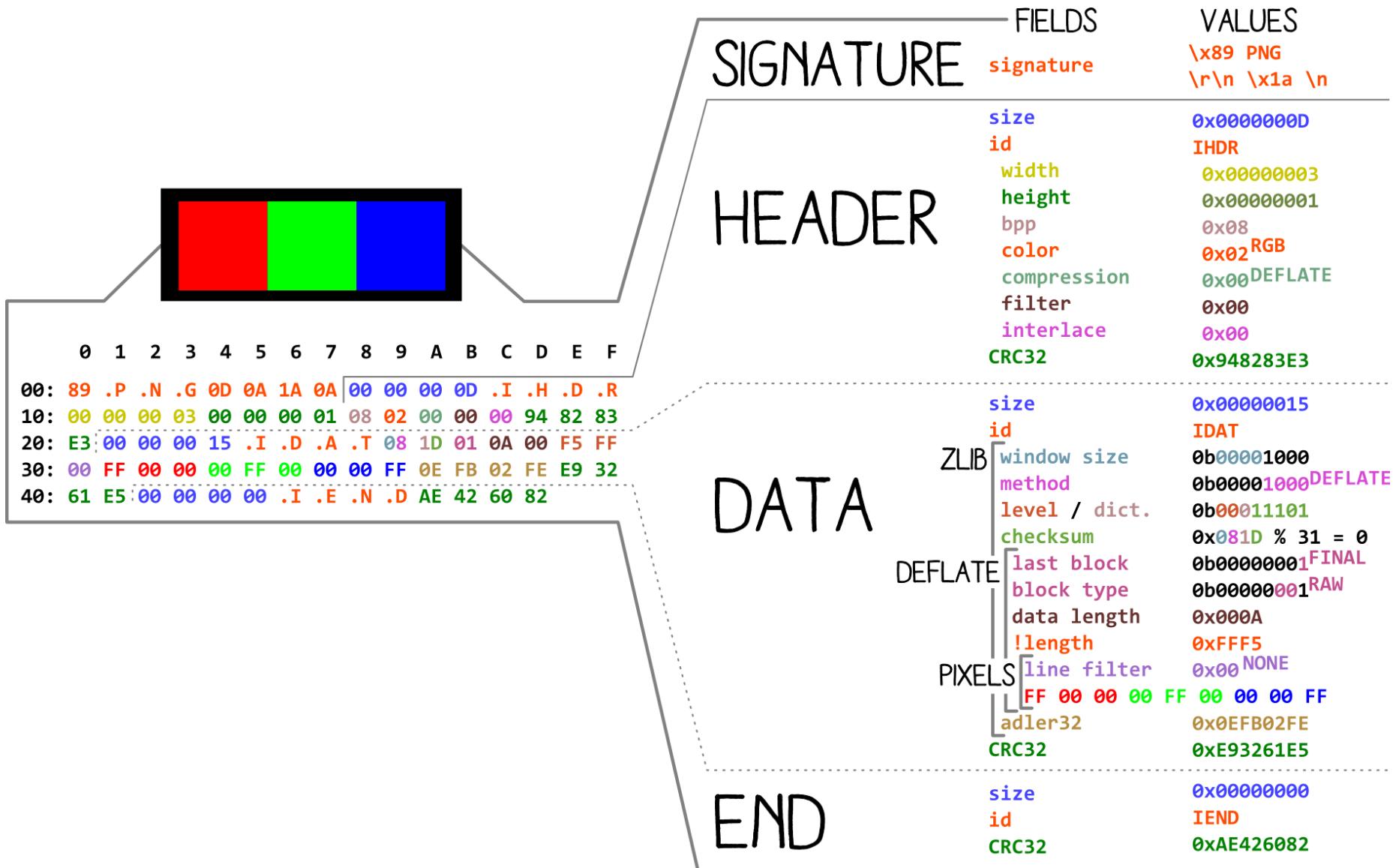
DATA

END

Let's work with a simplified structure of beef chunks.



If our cow swallows a microSD, it's still a valid cow!  
Even if it contains foreign data, that is tolerated by the system.



Now, let's look at the **Portable Network Graphics** format.

# Chunk

- The format is made of variable-sized pieces
    - critical or ancillary
  - Common high-level structure
    - independent of the content and its interpretation
- ⇒ Store proprietary information while guaranteeing a minimal compatibility



<https://www.google.com/images/srpr/logo11w.png>

SHA-1 349841408d1aa1f5a8892686fbdf54777afc0b2c

Let's take a real example, that you may have seen before.

The screenshot shows a web browser window with the following details:

- Title Bar:** haypo / hachoir / wiki / H
- Address Bar:** Atlassian, Inc. [US] https://bitbucket.org/haypo/hachoir/wiki/Home
- Left Sidebar:** A vertical sidebar with various icons and counts:
  - Bucket icon: 1
  - Ellipsis icon: ...
  - Bar chart icon: 1
  - Document icon: 1
  - Key icon: 1
  - Heart icon: 9
  - Folder icon: 20
  - Cloud icon: 1
- Content Area:**
  - ## Welcome!

**Hachoir** is a Python library that allows to view and edit a binary stream field by field. In other words, Hachoir allows you to browse binary stream just like you browse directories and files. A file is split in a tree of fields, where the smallest field is just one byte. Other fields types: integers, strings, bits, padding types, floats, etc. Hachoir is the French word for a meat grinder (meat used by butchers to divide meat into long tubes; **Hachoir is used by computer butchers to divide binary files into fields.**)

Hachoir is composed of the parser core (`hachoir-core`), various file format parsers (`hachoir-parser`), and other peripheral modules. For example, you can use `hachoir-metadata` to extract information from your favourite photos or videos. Hachoir also allows to read many supported formats (without the original (often proprietary) program that was used to create them).

### Hachoir projects

**Programs:**

    - [hachoir-metadata](#): extract metadata from video, music and other files
    - [hachoir-urwid](#): text user interface
    - [hachoir-wx](#): graphical user interface (wxWidgets)
    - [hachoir-subfile](#): find and extract all subfiles from any binary stream
    - [hachoir-http](#): HTML + Ajax user interface

**Modules:**

    - [hachoir-core](#): see [features](#) and [documentation](#)
    - [hachoir-parser](#): list of supported file formats
    - [hachoir-regex](#): regular expression (regex) manipulation library

A tool for computer butchers.  
(we'll use it from now on)

('hachoir' = meatgrinder)



**\x89 P N G \r \n ^Z \n**

Compulsory signature at offset 0

- identify the file type
- identify transfer errors
  - \x89 : non ASCII (ASCII = [0 - 128])
  - \r\n then \n : different end of line standards
  - ^Z (\x1A) : “End Of File”



# Chunk

- Common structure:
  - a. size, on 4 bytes
  - b. type, made of 4 letters
    - 1<sup>st</sup> letter: lowercase ⇒ ancillary chunk
  - c. data
  - d. checksum
    - CRC32(type + data)
- We can add custom chunks

header/	Chunk	00000025.0
data[0]/	Chunk	00013977.0
end/	Chunk	00000012.0

```

89 50 4e 47 0d 0a 1a 0a 00 00 00 0d 49 48 44 52 00 00 02 1a 00 00 00 be 08 06 00 00 00 73 ab a6 f7 00
00 36 8d 49 44 41 54 58 c3 ec d9 cb 7a d3 66 02 c6 71 3a 9d 43 db 95 9f 67 3a 09 98 10 4c e7 06 bc 9e
92 a0 70 ca 6e 6a 42 c8 81 43 10 dd b5 a5 c5 84 ce 5e 77 e0 1b 68 10 39 c1 ec 7c 05 45 a1 37 e0 f5 84
83 92 6d a1 c8 77 f0 cd fb c9 96 2d d9 92 ad 93 63 5b 7e df e7 f9 af ba aa ec ef cb 0f f9 94 10 e2 14

```

address	name	type	size	data	description
	../				
00000008.0	size	UInt32	00000004.0	13	Size
0000000c.0	tag	FixedString<ASCII>	00000004.0	"IHDR"	Tag
00000010.0	width	UInt32	00000004.0	538	Width (pixels)
00000014.0	height	UInt32	00000004.0	190	Height (pixels)
00000018.0	bit_depth	UInt8	00000001.0	8	Bit depth
00000019.0	reserved	NullBits	00000000.5	<null>	
00000019.5	has_alpha	Bit	00000000.1	True	Has alpha channel?
00000019.6	color	Bit	00000000.1	True	Color used?
00000019.7	has_palette	Bit	00000000.1	False	Has a color palette?
0000001a.0	compression	UInt8	00000001.0	deflate	Compression method
0000001b.0	filter	UInt8	00000001.0	0	Filter method
0000001c.0	interlace	UInt8	00000001.0	0	Interlace method
0000001d.0	crc32	UInt32	00000004.0	0x73aba6f7	CRC32

IHDR chunk: containing image information

```

89 50 4e 47 0d 0a 1a 0a 00 00 00 0d 49 48 44 52 00 00 02 1a 00 00 00 be 08 06 00 00 00 73 ab a6 f7 00
00 36 8d 49 44 41 54 58 c3 ec d9 cb 7a d3 66 02 c6 71 3a 9d 43 db 95 9f 67 3a 09 98 10 4c e7 06 bc 9e
92 a0 70 ca 6e 6a 42 c8 81 43 10 dd b5 a5 c5 84 ce 5e 77 e0 1b 68 10 39 c1 ec 7c 05 45 a1 37 e0 f5 84
83 92 6d a1 c8 77 f0 cd fb c9 96 2d d9 92 ad 93 63 5b 7e df e7 f9 af ba aa ec ef cb 0f f9 94 10 e2 14
63 8c 31 c6 d8 20 e2 43 60 8c 31 c6 d8 60 a1 31 69 9b 79 6c 29 b2 b3 65 4b b3 7b 64 55 91 21 cb 3f b2
6a 48 74 76 e6 27 a7 8f 9e 4e ff f8 d1 44 86 ab 0a d2 a6 1b 29 b2 53 1c c7 71 1c 37 a9 cb 32 34 ce 3d
b6 0a a8 84 34 c0 c2 40 26 12 4e 40 46 a3 47 ed f2 01 f5 80 86 6f d3 fe 19 d3 0f ff d0 91 86 14 94 e3
37 90 e3 38 8e 23 34 c6 64 b3 9b f5 c2 ec a6 55 06 2c aa c8 44 c2 69 c6 a7 16 34 42 60 23 25 68 08 e0
a2 33 b3 89 8f f2 d4 c3 0f 45 7e 23 39 8e e3 38 42 63 84 76 7e b3 5e 02 30 2a c8 44 42 e6 06 46 2f 6c
44 81 46 1b 1b a9 43 a3 15 a0 21 a6 7e f8 60 21 1d a9 88 6f 3c 38 8e e3 38 42 63 08 b8 50 90 8e ac f3
4d 5c 78 0b 07 8d 78 3f 9f 0c 1c 1a 9d 55 25 3a fe f1 3d d1 c1 71 dc e4 ed 8b e7 df ea 48 78 da 77 7a
e0 6d af 47 bb 32 35 7c 3b f7 6b 7c fa 13 06 8d c2 93 7a 01 69 c8 94 b8 70 37 4c 68 04 61 23 36 34 fc
b1 21 00 0d f4 be 8a 4a fc d6 72 1c 37 11 c8 78 01 64 bc 00 28 3a 6b a1 e3 81 b7 fd 1e d9 e0 50 bb f3
87 46 ed 8b 1d 95 ff b8 9b 14 68 00 16 0a d2 91 70 ea 84 c6 f9 13 85 86 35 4c 68 38 59 a8 82 0a fc 06
73 1c 97 49 64 fc 37 00 19 2f 3a de 6e a4 0f 8d 1a 22 32 26 01 1a 17 7e ae 2b c8 70 03 23 3c 34 ea be
d0 70 61 c3 44 06 d2 80 0c 99 02 60 b4 ca 07 04 64 a0 8f 65 a4 a1 0a 32 90 19 e9 e7 93 44 d0 f0 60 c3
49 be e5 50 f8 4d e6 38 2e 2b fb fc c5 b7 3a 12 76 cf 03 da 77 7a e0 6d 2f a0 5d 99 da dd 8e a7 da e7
7c 93 91 7d 68 7c d5 04 06 12 4e 71 a0 d1 f1 56 a3 8a 34 34 b0 3f c8 80 85 82 ca 48 47 e6 09 42 43 7c
f9 9d 9d 81 08 0e 8e e3 b2 83 8c 93 85 06 91 91 75 68 00 18 45 64 7c e5 02 46 10 34 fc b0 d1 01 0d 0b
d0 d0 01 8b d2 b0 fe 7f 80 8a 22 2a a3 da 09 41 83 e0 e0 38 6e 32 90 f1 3c 00 19 f1 a1 41 64 64 19 1a
80 45 0e e9 12 18 4e 09 a0 51 45 a5 51 7b c6 00 46 a1 89 0e f3 04 a0 41 70 70 1c 37 76 fb 0c c8 f8 ec
c5 03 e1 e9 79 40 fb 4e 6a 77 7b 01 ed ca ee 77 b7 73 bf 86 88 8c ac 42 e3 9f ff a9 ab 80 85 e5 46 46
0c 68 58 a8 82 0a e3 f0 bc 01 0a 05 19 27 00 8d 66 bf eb 88 87 88 e3 b8 51 46 86 8a 0c e0 c2 db f3 80
82 a0 b1 17 19 1a 16 91 91 51 68 00 18 05 64 20 d1 89 8c 88 d0 d0 d0 58 7e 49 fc c0 31 20 68 88 bf 7f
f7 bb 85 ca fc b6 73 1c 97 09 98 44 85 c6 6e 20 34 2a 7c 9a 19 84 06 70 51 42 96 44 46 02 68 54 c7 e5
0d 46 48 70 98 03 86 86 93 81 0a fc d6 73 1c 37 ce fb 1b f0 d0 e8 be b7 dd 80 76 64 1b 7e 95 f8 34 33
04 0d 00 22 07 58 e8 0e 30 82 90 d1 07 1a 26 52 b2 f8 39 00 1a 1a 90 61 0d 18 1a ce db 0d 1e 2e 8e e3

```

address	name	type	size	data	description
00000000.0	id	Bytes	00000008.0	"\x89PNG\r\n\x1A\n"	PNG identifier ('\x89PNG\r\n\x1A\n')
00000008.0	header/	Chunk	00000025.0		Header: 538x190 pixels and 32 bits/pixel
00000021.0	data[0]/	Chunk	00013977.0		Image data
000036ba.0	end/	Chunk	00000012.0		End

## IDAT chunk (compressed): pixels values



```

7b 11 cb 7c 73 02 0d 49 ba 3d 74 0c 2b 74 2c af 00 15 69 ab ea e6 62 04 17 02 0d 49 ea 17 3a b2 58 fc
c0 6f 8a ea 15 cb f6 42 98 78 8b 8a f8 7f d6 45 05 8b 81 6f 41 a0 21 49 77 07 90 75 5e 41 a0 a8 36 af
80 d0 74 c5 9b a5 7f 2b f7 54 f5 2d d0 30 33 33 33 bb c4 3c 04 33 33 33 bb d8 fe 07 a4 ad f2 bc 37 7b
32 76 00 00 00 00 49 45 4e 44 ae 42 60 82

```

address	name	type	size	data	description
	.. /				
000036ba.0	size	UInt32	00000004.0	0	Size
000036be.0	tag	FixedString<ASCII>	00000004.0	"IEND"	Tag
000036c2.0	crc32	UInt32	00000004.0	0xae426082	CRC32

IEND chunk: End of File ('s structure)

```

32 76 00 00 00 00 49 45 4e 44 ae 42 60 82 b0 46 e8 59 bc 3e 88 22 85 e4 86 ca c0 0b 39 56 0b 32 ff 9f
9e 01 14 85 51 64 db 55 f6 38 bc d3 d3 c2 31 42 a2 f1 f3 18 83 86 22 00 c0 58 c8 af c1 0d d4 88 23 a2
ac 1b d1 a4 e4 b6 c0 d8 59 d1 8f 5f 5e 8e 30 03 e3 68 1f 6a 1e d9 92 f4 55 ee a5 d1 85 13 bc b1 1e 1e
c5 ba 7c 92 95 cc 46 3d a7 4f c2 37 68 14 0a 68 88 fc 17 6c 2b 81 40 95 89 64 23 af 1d 2a 6b c0 e4 c9
a4 64 f9 38 4b 5c 55 11 53 f7 fe a4 af 66 71 89 9e 7b 90 fb 64 be 2e fa ef 7d 8b 04 e6 ef 77 61 15 92
eb 96 ec 9c bf 17 22 c9 f9 cf a6 89 e1 27 6b 40 0f 45 91 db a0 3b d0 51 74 b3 d6 7f 76 0c a8 71 64 10
bc 9c cc 32 bc d2 5e ad 84 26 2c 09 d0 bf 38 67 fe ac 19 98 75 db b9 e7 c5 21 f9 51 36 05 03 8f fe 12
a5 cb 57 c5 fc b0 5b 0b 25 cd e9 a7 de 24 55 68 34 a3 8c e0 85 a1 29 03 96 25 f1 0b b5 27 cf 26 fb 64
fa 07 61 69 d8 17 70 16 ac 9c 28 2c db fb 5b 8d 0a c7 81 ab 4e 85 db f1 10 4f 2a 50 02 b6 1b ff b4 6a
f8 92 73 34 c6 13 dc 90 90 97 be bf 8f 3f 7f 8a 6b fc 3b 14 ff ce f1 44 f0 fd f3 ee 7d 00 9b 41 57 cb

```

address	name	type	size	data	description
00000000.0	id	Bytes	00000008.0	"\x89PNG\r\n\x1A\n"	PNG identifier ('\x89PNG\r\n\x1A\n')
00000008.0	header/	Chunk	00000025.0		Header: 538x190 pixels and 32 bits/pixel
00000021.0	data[0]/	Chunk	00013977.0		Image data
000036ba.0	end/	Chunk	00000012.0		End
000036c6.0	raw[]	RawBytes	00065536.0	"\xb0F\xe8Y\xbc>\...	

What comes after IEND is ignored by PNG tools.  
(the image is complete)

# Recap

Structure:

1. Signature at offset 0
2. Chunks sequence
  - a. IHDR header
  - b. IDAT data
  - c. IEND end

“I know how  
 Google works!”

Now, you can impress your friends!

** PNG** ↗ ○→○ ↗ **IHDR**

(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)

+

**MySecretKey12345**



**: N? ?pzIL +?igU**

(3A AC 4E 10 83 03 70 7A 49 4C A0 DA 0B 8D 67 55)



Encryption breaks the signature.

logo11w.png: PNG image data, 538 x 190, 8-bit/color RGBA, non-interlaced



+

MySecretKey12345



crypted.png: ISO-8859 text, with no line terminators



Without a signature, the encrypted file is invalid.

**If we encrypt a PNG,  
we don't get a PNG**

the signature is broken and the structure too  
*(a priori)*

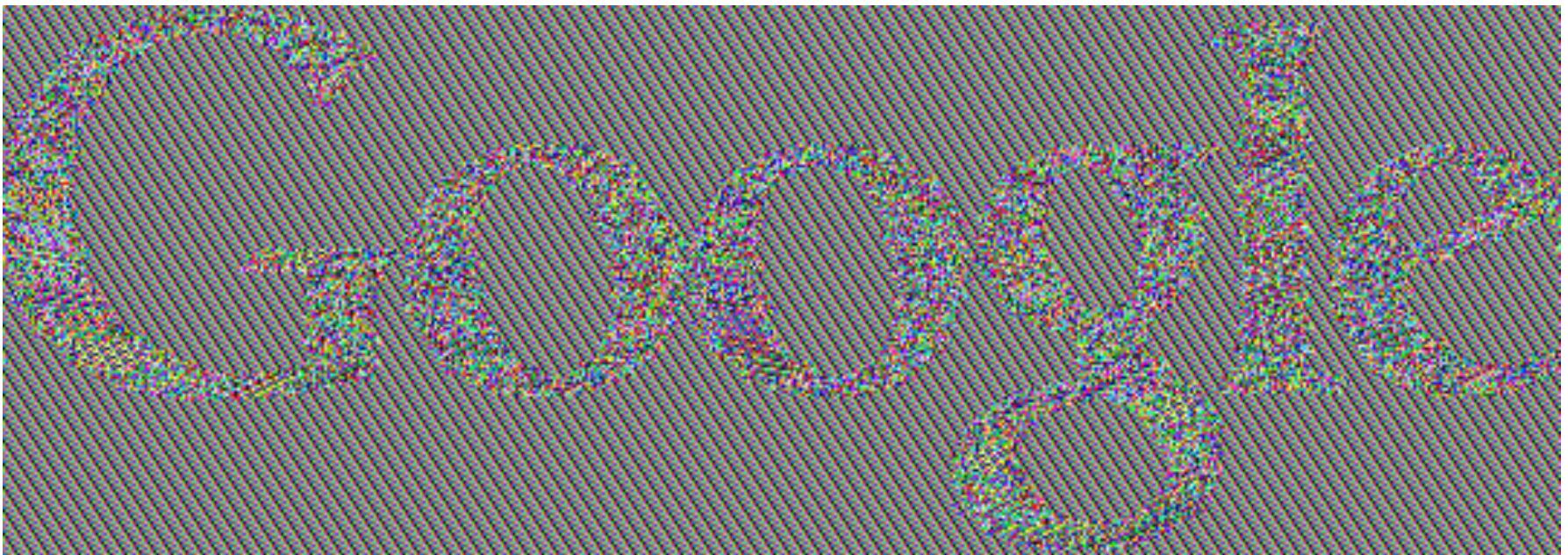
**How can we encrypt  
Google into ?**



**How can we control  
input *and* output?**

# **AES works with blocks**

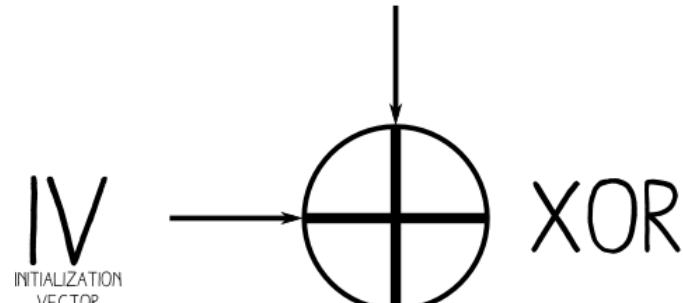
How can we use it on a file?



What happens if each block of a file is encrypted independently (ECB mode)

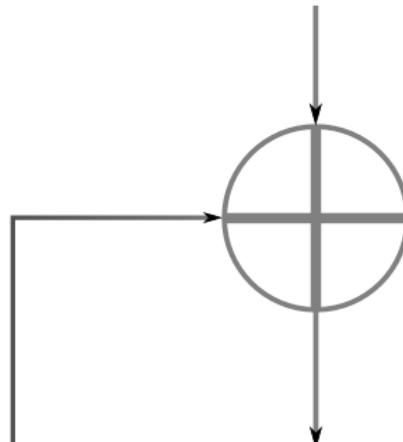
plaintext blocks

P1



XOR

P2



AES

AES

ciphertext blocks

C1

C2

In CBC mode, each encryption depends on previous blocks.

# The CBC mode

- “Cipher Block Chaining”
  - considered secure
  - we’ll use it from now on
- introduces an Initialization Vector
  - extra parameter
  - arbitrary
  - in practice, it should be unpredictable

**key**

**+**

**initialization vector**

---

**X blocks**



**X blocks**

# Relations between blocks and IV

$$C_1 = \text{ENC}^*(IV \wedge P_1)$$

\* we use the same key for all operations.

# Relations between blocks and IV

$$C_1 = \text{ENC}(\text{IV} \wedge P_1)$$

$$\text{DEC}(C_1) = \text{DEC}(\text{ENC}(\text{IV} \wedge P_1))$$

Decrypt both sides...

# Relations between blocks and IV

$$C1 = \text{ENC}(IV \wedge P1)$$

$$\text{DEC}(C1) = \text{DEC}(\text{ENC}(IV \wedge P1))$$

it cancels itself

# Relations between blocks and IV

$$C1 = \text{ENC}(\text{IV} \wedge P1)$$

$$\text{DEC}(C1) = \text{IV} \wedge P1$$

# Relations between blocks and IV

$$C1 = \text{ENC}(\text{IV} \wedge P1)$$

$$\text{DEC}(C1) = \text{IV} \wedge P1$$

$$P1 \wedge \text{DEC}(C1) = \text{IV} \wedge P1 \wedge P1$$

Apply a XOR on both sides...

# Relations between blocks and IV

$$C1 = \text{ENC}(IV \wedge P1)$$

$$\text{DEC}(C1) = IV \wedge P1$$

$$P1 \wedge \text{DEC}(C1) = IV \wedge \underline{\cancel{P1 \wedge P1}}$$

...it cancels itself

# Relations between blocks and IV

$$C1 = \text{ENC}(\text{IV} \wedge P1)$$

$$\text{DEC}(C1) = \text{IV} \wedge P1$$

$$P1 \wedge \text{DEC}(C1) = \text{IV}$$

# Relations between blocks and IV

$$C1 = \text{ENC}(IV \wedge P1)$$

$$\text{DEC}(C1) = IV \wedge P1$$

$$P1 \wedge \text{DEC}(C1) = IV$$

$$\Rightarrow IV = P1 \wedge \text{DEC}(C1)$$

We get a relation of IV from P1 and C1

$$\text{IV} = \text{P1} \wedge \text{DEC}(\text{C1})$$

P1, C1 are the first 16 bytes of our 2 files

once the key  $k$  is chosen,

1. decrypt C1
2. apply a XOR with P1

⇒ we get the IV

**k**      **key**

+

**IV**      **initialization vector**

---

**Px**      **X blocks**



**Cx**      **X blocks**



k

# IVManipulation ! !

IV

---

P1

ëPNG IHDR

(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)

C1

ëPNG IHDR

(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)



k

# IVManipulation ! !

IV

r 1ÿ4+L = •§{ú)u≡  
(72 00 31 98 34 C5 CE 00 B8 FA 15 7B A3 29 75 F0)

---

P1

ëPNG»□→□ IHDR

(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)

C1

ëPNG»□→□ IHDR

(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)

k

# IVManipulation ! !

+

IV

r 1ÿ4+L = •§{ú)u≡  
(72 00 31 98 34 C5 CE 00 B8 FA 15 7B A3 29 75 F0)

---

P1

ëPNG♪○→○ IHDR  
(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)



C1

ëPNG♪○→○ IHDR  
(89 50 4E 47 0D 0A 1A 0A 00 00 00 0D 49 48 44 52)



# Status

- we control the first cipher block
  - we can get a valid signature
    - and 8 extra bytes
- we control nothing else
  - no valid structure

**How can we control  
the structure via encryption?**

ENC (Google) = 

If we encrypt our picture, we get random data.

ENC (Google) = [REDACTED]

[REDACTED] +  = [REDACTED]  


If we append another picture to this random data...

**ENC** (Google) = 

 +  = 

**DEC** () = 

... we get back our original picture after decryption.  
(followed by some different random data)

**ENC** (Google) = 

 +  = 

**DEC** () = 

**ENC** () = 

If we encrypt the final result, we get our first random data, followed by our target picture.

# Pre-decrypt data

- Decrypt our target's chunks
- Append them to our source file
  - at the start of the next block  
*(pad if necessary)*
  - it's still valid thanks to the IEND chunk

# Status

- We control
  - a bit of the input
  - a bit of the output
- The source file is still valid
  - original source file (valid)
  - followed by decrypted data

**How can we control  
cripted data ?**

**We won't** 😊

We'll ask the file format to ignore it.

89 50 4e 47 0d 0a 1a 0a 00 00 00 0d 49 48 44 52 00 00 02 1a 00 00 00 be 08 06 00 00 00 73 ab a6 f7 00
00 00 12 74 45 58 74 00 73 61 6e 73 20 63 6f 6d 6d 65 6e 74 61 69 72 65 21 b2 1b 5d 4b 00 00 36 8d 49
44 41 54 58 c3 ec d9 cb 7a d3 66 02 c6 71 3a 9d 43 db 95 9f 67 3a 09 98 10 4c e7 06 bc 9e 92 a0 70 ca
6e 6a 42 c8 81 43 10 dd b5 a5 c5 84 ce 5e 77 e0 1b 68 10 39 c1 ec 7c 05 45 a1 37 e0 f5 84 83 92 6d a1
c8 77 f0 cd fb c9 96 2d d9 92 ad 93 63 5b 7e df e7 f9 af ba aa ec ef cb 0f f9 94 10 e2 14 63 8c 31 c6
d8 20 e2 43 60 8c 31 c6 d8 60 a1 31 69 9b 79 6c 29 b2 b3 65 4b b3 7b 64 55 91 21 cb 3f b2 6a 48 74 76
e6 27 a7 8f 9e 4e ff f8 d1 44 86 ab 0a d2 a6 1b 29 b2 53 1c c7 71 1c 37 a9 cb 32 34 ce 3d b6 0a a8 84
34 c0 c2 40 26 12 4e 40 46 a3 47 ed f2 01 f5 80 86 6f d3 fe 19 d3 0f ff d0 91 86 14 94 e3 37 90 e3 38
8e 23 34 c6 64 b3 9b f5 c2 ec a6 55 06 2c aa c8 44 c2 69 c6 a7 16 34 42 60 23 25 68 08 e0 a2 33 b3 89
8f f2 d4 c3 0f 45 7e 23 39 8e e3 38 42 63 84 76 7e b3 5e 02 30 2a c8 44 42 e6 06 46 2f 6c 44 81 46 1b

address	name	type	size	data	description
00000000.0	id	Bytes	00000008.0	"\x89PNG\r\n\x1A\n"	PNG identifier ('\x89PNG\r\n\x1A\x1A\x1A\x1A')
00000008.0	header/	Chunk	00000025.0		Header: 538x190 pixels and 32 bits/pixel
00000021.0	text[0]/	Chunk	00000030.0		Text: "sans commentaire!"
0000003f.0	data[0]/	Chunk	00013977.0		Image data
000036d8.0	end/	Chunk	00000012.0		End

Adding a standard comment chunk (tEXt type)

```
59 6c d5 12 17 f5 c6 4e 85 40 43 92 ce 7f b3 b1 bc 2c 30 36 5f ad 8c cd 62 45 2c af 96 35 00 c5 b0 42
c5 b4 82 45 79 f8 e6 e2 28 30 02 26 eb a1 d3 20 d0 90 a4 8b 60 63 13 d8 d8 cc 0f 80 e0 fb 37 e9 b2 75
93 05 54 d6 99 53 20 d0 90 a4 cb 83 23 bd d6 d8 de 2e 2c 1a e3 22 ad 74 8b 21 d0 90 a4 7f 8f 8d 41 6c
71 fd a0 e8 84 8b fa 35 c9 d8 37 2d d0 90 a4 ef 05 47 1e 2b af 0b 14 9d 71 91 b6 04 0c 81 86 24 5d 23
38 26 01 8e c9 25 b0 70 51 58 d4 9b c7 72 df a4 40 43 92 ae 19 1c 93 cd 20 36 8b ad ae 1c 16 69 8b 74
7b 11 cb 7c 73 02 0d 49 ba 3d 74 0c 2b 74 2c af 00 15 69 ab ea e6 62 04 17 02 0d 49 ea 17 3a b2 58 fc
c0 6f 8a ea 15 cb f6 42 98 78 8b 8a f8 7f d6 45 05 8b 81 6f 41 a0 21 49 77 07 90 75 5e 41 a0 a8 36 af
80 d0 74 c5 9b a5 7f 2b f7 54 f5 2d d0 30 33 33 33 bb c4 3c 04 33 33 33 bb d8 fe 07 a4 ad f2 bc 37 7b
32 76 00 00 00 12 74 45 58 74 00 73 61 6e 73 20 63 6f 6d 6d 65 6e 74 61 69 72 65 21 b2 1b 5d 4b 00 00
00 00 49 45 4e 44 ae 42 60 82
```

address	name	type	size	data	description
00000000.0	id	Bytes	00000008.0	"\x89PNG\r\n\x1a\n"	PNG identifier ('\x89PNG\r\n\x1a\n')
00000008.0	header/	Chunk	00000025.0		Header: 538x190 pixels and 32 bits/pixel
00000021.0	data[0]/	Chunk	00013977.0		Image data
000036ba.0	text[0]/	Chunk	00000030.0		Text: "sans commentaire!"
000036d8.0	end/	Chunk	00000012.0	↪	End

The chunk position doesn't matter.

```
89 50 4e 47 0d 0a 1a 0a 00 00 00 0d 49 48 44 52 00 00 02 1a 00 00 00 be 08 06 00 00 00 00 73 ab a6 f7 00  
00 00 0b 62 69 6e 67 65 78 74 72 61 20 63 68 75 6e 6b 49 51 eb e3 00 00 36 8d 49 44 41 54 58 c3 ec d9  
cb 7a d3 66 02 c6 71 3a 9d 43 db 95 9f 67 3a 09 98 10 4c e7 06 bc 9e 92 a0 70 ca 6e 6a 42 c8 81 43 10  
dd b5 a5 c5 84 ce 5e 77 e0 1b 68 10 39 c1 ec 7c 05 45 a1 37 e0 f5 84 83 92 6d a1 c8 77 f0 cd fb c9 96  
2d d9 92 ad 93 63 5b 7e df e7 f9 af ba aa ec ef cb 0f f9 94 10 e2 14 63 8c 31 c6 d8 20 e2 43 60 8c 31  
c6 d8 60 a1 31 69 9b 79 6c 29 b2 b3 65 4b b3 7b 64 55 91 21 cb 3f b2 6a 48 74 76 e6 27 a7 8f 9e 4e ff  
f8 d1 44 86 ab 0a d2 a6 1b 29 b2 53 1c c7 71 1c 37 a9 cb 32 34 ce 3d b6 0a a8 84 34 c0 c2 40 26 12 4e  
40 46 a3 47 ed f2 01 f5 80 86 6f d3 fe 19 d3 0f ff d0 91 86 14 94 e3 37 90 e3 38 8e 23 34 c6 64 b3 9b  
f5 c2 ec a6 55 06 2c aa c8 44 c2 69 c6 a7 16 34 42 60 23 25 68 08 e0 a2 33 b3 89 8f f2 d4 c3 0f 45 7e  
23 39 8e e3 38 42 63 84 76 7e b3 5e 02 30 2a c8 44 42 e6 06 46 2f 6c 44 81 46 1b 1b a9 43 a3 15 a0 21
```

address	name	type	size	data	description
	../				
00000021.0	size	UInt32	00000004.0	11	Size
00000025.0	tag	FixedSize<ASCII>	00000004.0	"bing"	Tag
00000029.0	content	RawBytes	00000011.0	"extra chunk"	Data
00000034.0	crc32	UInt32	00000004.0	0x4951ebe3	CRC32

Adding a completely custom bing chunk.

## 11.2.2 IHDR Image header

The four-byte chunk type field contains the decimal values

73 72 68 82

The IHDR chunk shall be the first chunk in the PNG datastream.

[warn] Skip parser 'PngFile': First chunk is not header

0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	Ascii	
89	50	4E	47	0D	0A	1A	0A	00	00	00	15	62	72	69	6E	.PNG.....brin	<-Format data
44	6F	20	6E	6F	20	65	76	69	6C	2C	20	53	65	72	67	Do.no.evil,.Serg	<-Custom data
65	79	20	3B	29	6E	44	A6	BE	00	00	00	0D	49	48	44	ey.);nD.....IHD	<-Custom data - Format data
52	00	00	02	1A	00	00	00	BE	08	06	00	00	00	73	AB	R.....s.	<-Format data
A6	F7	00	00	36	8D	49	44	41	54	58	C3	EC	D9	CB	7A	....6.IDATX....z	

The header chunk *should* be the first one.

In practice, it doesn't matter (except for Hachoir)

# Recap

Adding custom chunks:

- lowercase *type*
- chunk order doesn't matter much

⇒ we can add any extra data  
in a custom chunk

# **add a custom chunk to *cover* encrypted data**

- ⇒ it will be ignored
- ⇒ the encrypted file will be valid!

# Status

We control after encryption:

- the first block
  - the signature (8 bytes)
  - 8 extra bytes
    - enough to declare a chunk  
(4 bytes of size + 4 bytes of type)
- the chunks of the target
  - by decrypting them in advance

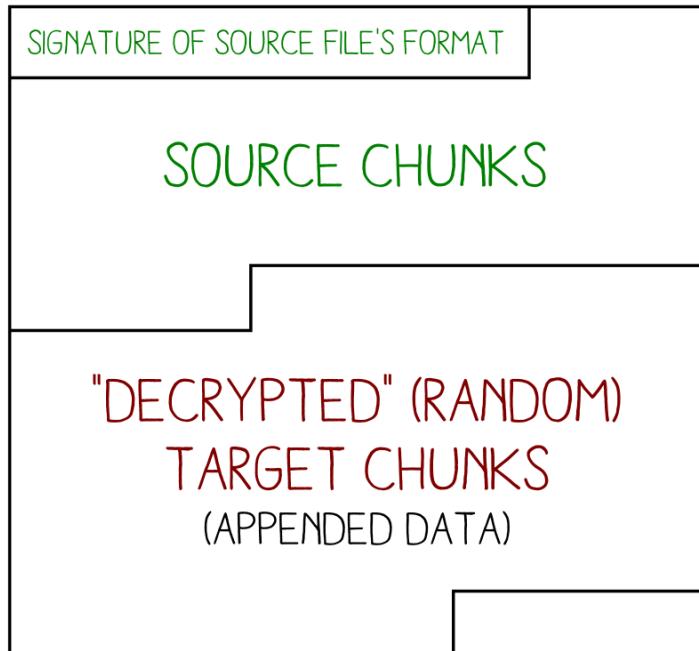
# “AngeCryption”

with 2 files **Source** and **Target**,

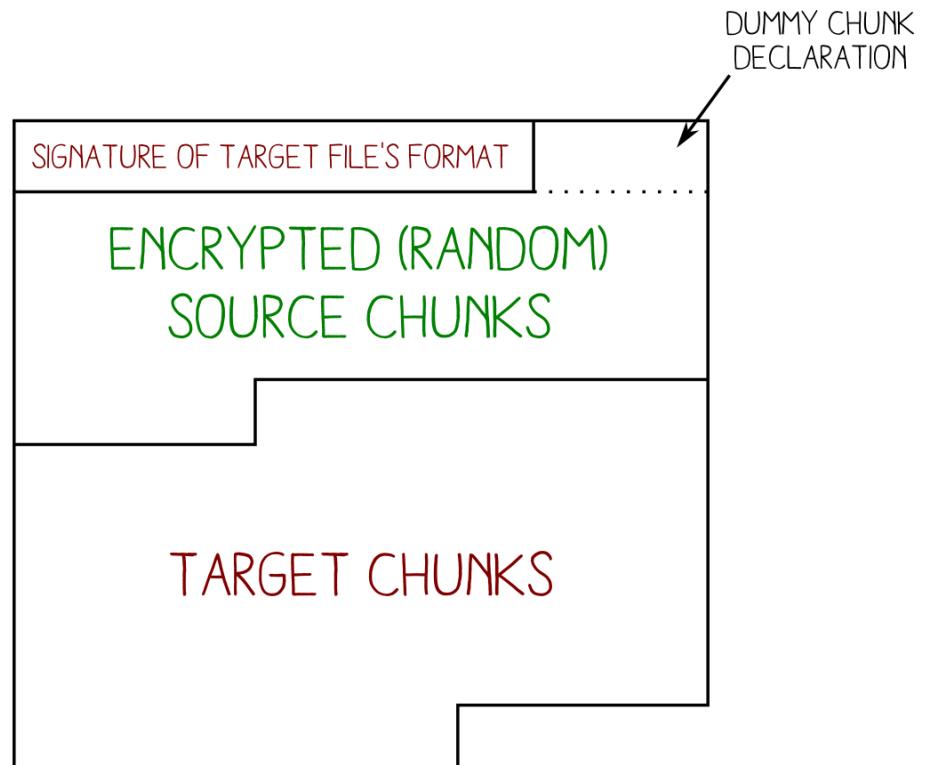
- create a **Result** file

R shows

- S, initially
- T, after *AES-CBC(key, IV)* encryption



BEFORE ENCRYPTION



AFTER ENCRYPTION

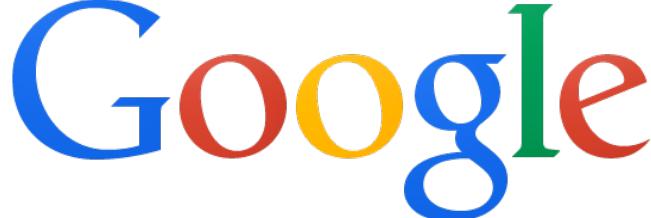
File layout

# **Step by step**

# Initial data

We define the key, and the S and T files.

key AngeCryptionKey!

S The Google logo, featuring the word "Google" in its signature multi-colored font (blue, red, yellow, blue, green, red) with a small "G" preceding it.

T A circular logo featuring a white duck wearing a green bow tie, set against a red background.

# Initial checks

- **S is a PNG**
  - the PNG format tolerates appended data
- **T is a PNG**
  - it allows custom chunks  
(at the beginning of the file, right after the signature)
- **S fits in a single chunk**
  - its size can be encoded in 4 bytes
- **AES-128 has a 16 bytes block size**
  - big enough to declare a chunk after the signature

# Determine the first cipher block

- R starts with P1, from S
- once **encrypted**, R starts with:
  - a 8 byte PNG signature
  - a custom chunk
    - that covers all the chunks from S
      - S is 14022 bytes, so that's 14016 bytes of chunks
      - 14016 is encoded 000036c0
    - with a custom type: **rmII**  
lowercase ⇒ ancillary ⇒ ignored

First cipher block of R, C1:

89 P N G \r \n 1A \n	00 00 36 c0	r m l l
Signature -----	Length -----	Type -----

# First plaintext / cipher blocks

First block of R, P1:

89 P N G \r \n 1A \n	00 00 00 0D	I H D R
Signature -----	Length -----	Type -----

First block of encrypted R, C1:

89 P N G \r \n 1A \n	00 00 36 C0	r m l l
Signature -----	Length -----	Type -----

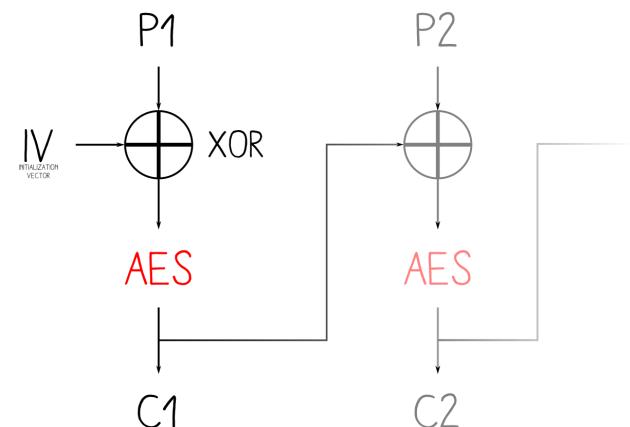
# Determine the IV

We have the P1 & C1 blocks, and the key

1. Decrypt C1
2. XOR with P1

We get the IV that will encrypt P1 into C1:

78 D0 02 81 6B A7 C3 DE 88 DE 56 8F 6A 59 1D 06



# Craft R

The IV is determined.

- *Pad S to the next 16 bytes alignment*
- **Encrypt** via AES-CBC with our parameters

→ with this IV, S will start with:  
(after encryption)

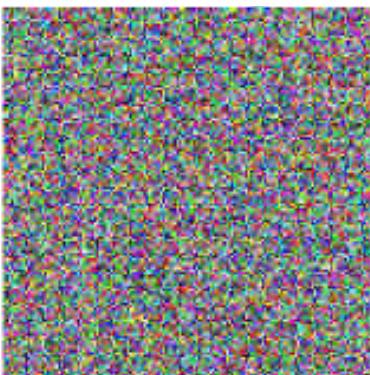
1. a signature
2. a rm11 chunk (covering the rest of S)

# Adjust the custom chunk

1. Chunks end with a CRC32
  - calculate it (using the encrypted data)
2. Append T's plaintext chunks
3. **Decrypt** the result
  - after padding

# Result

1. signature
2. S chunks
3. padding
4. T chunks  
(pre-decrypted)

The Google logo in its signature blue, red, yellow, and green colors.

<b>0000:</b>	89 50 4E 47-0D 0A 1A 0A-00 00 00 0D-49 48 44 52	éPNG	IHDR
<b>0010:</b>	00 00 02 1A-00 00 00 BE-08 06 00 00-00 73 AB A6	+ S%a	
<b>0020:</b>	F7 00 00 36-8D 49 44 41-54 58 C3 EC-D9 CB 7A D3	~ 6ìIDATX+8+-z+	
<b>0030:</b>	66 02 C6 71-3A 9D 43 DB-95 9F 67 3A-09 98 10 4C f  q:¥C òfg: ѕ L		
...			
<b>36A0:</b>	F5 2D D0 30-33 33 33 BB-C4 3C 04 33-33 33 BB D8	)--0333+-< 333++	
<b>36B0:</b>	FE 07 A4 AD-F2 BC 37 7B-32 76 00 00-00 00 49 45	ñj=+7{2v IE	
<b>36C0:</b>	4E 44 AE 42-60 82 00 00-00 00 00 00-00 00 00 00	ND«B`é.....	
<b>36D0:</b>	43 F7 62 F2-4C 6A 07 4D-03 41 82 84-3C D3 F4 39	C~b=Lj M Aéä<+(9	
<b>36E0:</b>	FC 27 90 6B-82 71 C8 34-3E 48 4D C1-4C 2A BB 96	n'Ékéq+4>HM-L*+û	
<b>36F0:</b>	3C 97 01 67-FE B3 E4 03-E9 09 B2 C3-7E 54 B7 23	<ù g  S T  +~T+#	
<b>3700:</b>	57 37 3F 1E-DF 67 B3 E8-60 B3 EC A6-CA 51 61 11	W7? ^g F`  8¤-Qa	
...			
<b>5CE0:</b>	CC 22 8A A0-EC 19 8C DD-26 79 03 29-03 90 93 F1	"éá8 î&y ) Éô±	
<b>5CF0:</b>	41 CE 4F DB-C0 70 A5 74-D0 74 B7 2E-06 9B 48 7C	A+O +pÑt-t+. ¢H	
<b>5D00:</b>	2F A6 D1 ED-57 FB 88 67-D1 B0 10 4C-1C 6E CB 15	/¤-fWvêg-  L n-	

# Encrypted result

1. signature
2. custom chunk
- a. CRC32
3. T chunks
4. padding



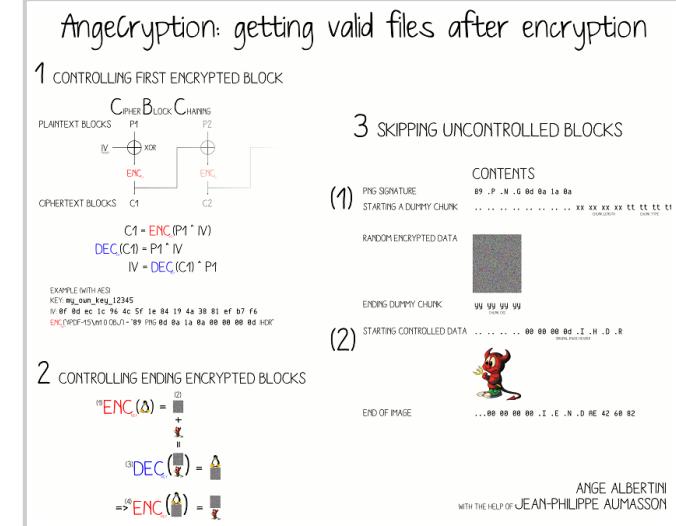
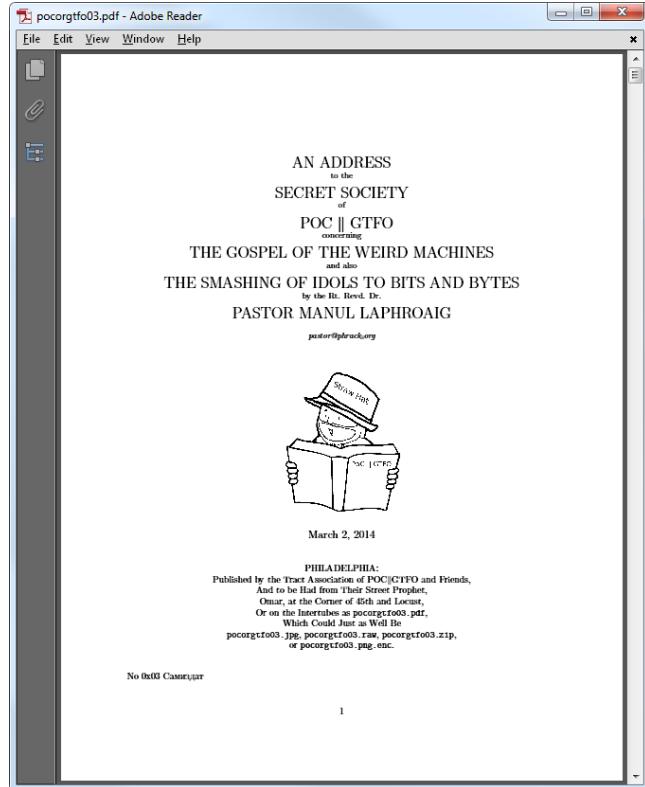
```
0000: 89 50 4E 47-0D 0A 1A 0A-00 00 36 C0-72 6D 6C 6C   éPNG      6+rml1
0010: 9A 3E 30 1C-F1 D6 E1 41-B7 38 DB A1-5A 71 57 8F   Ü>0 ±+ßA+8!íZqWÅ
0020: 6E 49 A0 D5-76 4C 33 7D-9B CA 44 B8-72 27 48 D9   nIá+vL3}¢-D+r'H+
0030: 64 20 A6 7F-38 D8 89 4A-9F 5F 92 45-17 5D 70 BA   d ª 8+ëJf_ÆE ]p|
...
36A0: 4D 1E 79 E7-9E F5 81 AC-0C 4C 3B 03-75 43 2B 15   M ytP)ü% L; uC+
36B0: B6 9F F4 32-E8 3C 02 67-96 DA 7B 1D-A8 E5 1E BF   ;f(2F< gû+{ ¿s +
36C0: D1 04 25 DF-E5 92 E3 62-30 9A F6 08-60 57 BC 5B   - %`sÆpb0Ü÷ `W+[ 
36D0: 98 38 F0 D6-00 00 00 0D-49 48 44 52-00 00 00 86   ý8=+    IHDR    å
36E0: 00 00 00 86-08 02 00 00-00 97 1B 65-C6 00 00 25   å        ù e! %
36F0: FE 49 44 41-54 78 5E D4-C0 C1 0A 00-10 0C 00 50   ;IDATx^++-    P
3700: FF FF 6F CA-8D B8 A8 95-92 1C 56 0E-36 9B F9 0E   o-ì+¿òÆ V 6¢.
...
5CE0: EE 4B 05 D4-46 49 B3 66-30 ED 6E BF-E7 23 7B C9   eK +FI;f0fn+t#{+
5CF0: C8 D7 51 F8-99 B7 9C 00-00 00 00 49-45 4E 44 AE   ++Q°Ö+E    IEND<
5D00: 42 60 82 00-00 00 00 00-00 00 00 00-00 00 00 00 00  B`é.....
```

# Generalized case

The only requirements:

- The source format tolerates appended data
- The target format can fit a signature and chunk declaration in a single cipher block
- S fits in a single target format chunk

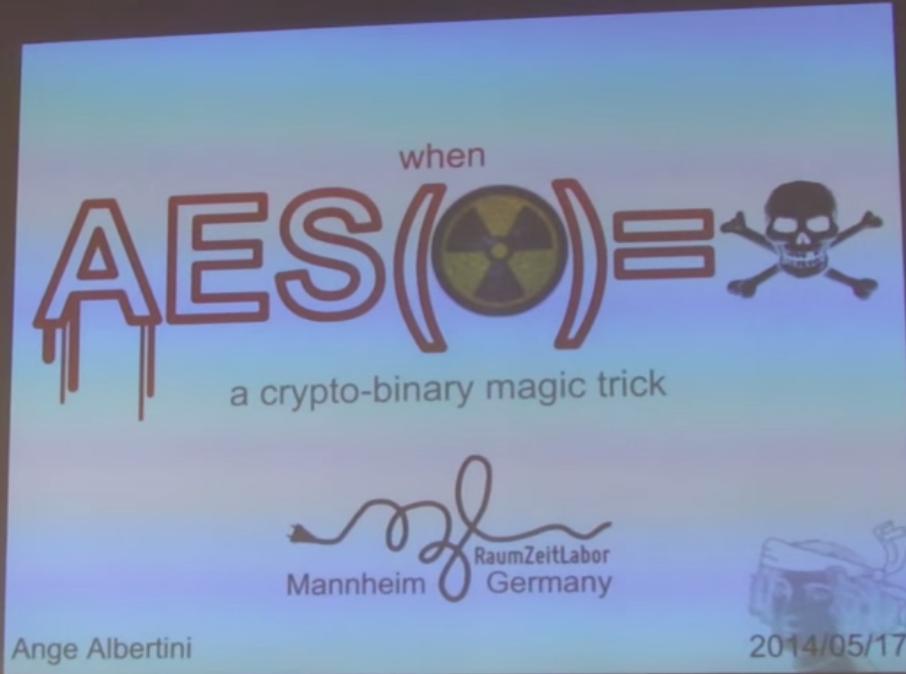
We can use other algorithms,  
both ways (encryption or decryption)  
with various file formats (even in the same file)



**Technical Note:** This file, `pocorgtfo03.pdf`, complies with the PDF, JPEG, and ZIP file formats. When encrypted with AES in CBC mode with an **IV of 5B F0 15 E2 04 8C E3 D3 8C 3A 97 E7 8B 79 5B C1** and a key of "Manul Laphroaig!", it becomes a valid PNG file. Treated as single-channel raw audio, 16-bit signed little-endian integer, at a sample rate of 22,050 Hz, it contains a 2400 baud AFSK transmission.

**PoC||GTFO 0x3 is a PDF that you can encrypt into a PNG  
(and it shows its own IV)**

2(9)C-3  
N.O-T//  
{M}Y--D  
E.P[AR]  
TM/EN.T



0:31 / 45:43



For more information (PDF, JPG, GynCrypton, PiP...):  
<https://speakerdeck.com/ange/when-aes-equals-episode-v>  
<https://www.youtube.com/watch?v=wbHkVZfCNuE>

## HIDE ANDROID APPLICATIONS IN IMAGES

Malware authors are always interested in concealing their goals to evade detection.

We have discovered a technique which enables them to hide whatever payload they wish in an Android package (APK).

The malicious payload is encrypted with AES, thus its reverse engineering does not give in any element.

Moreover, contrary to general belief, it is actually possible to manipulate the output of encryption and have it look like, for instance, a chosen image. Thus, the encrypted malicious payload can be crafted to look like an absolutely genuine image (of Anakin Skywalker :).

We demonstrate with a Proof of Concept application that the attack works on current Android platforms, and we also explain how it works and how the payload is crafted.

This talk is not (or only very little) about cryptography. Understanding file formats, that's the magic :).

### PRESENTED BY

Axelle Apvrille & Ange Albertini

# **Let's play with TrueCrypt**

# TrueCrypt software

- Creates and manages a virtual storage volume
  - Encrypted
  - Transparent for the system

The volume is useless without the password.

èPNG»□→□      »IHDR  
      ←      □ ♠      S½²  
≈ 6iIDATX |∞—Þz

PK♥♦¶      □ ī◀|>á#  
SC≈♀      ÑL      ↴      C1

ZIP

ftypisom ☺  
isomiso2avcl**mp41**  
\*freevideo se  
rved by mod\_h264  
\_streaming ▲¿<mo  
ov   lmvhdi   |%  
C | % C   ♥Φ ), ( ☺

≠ α ►JFIF ☺☺☺ |  
|   █ C ♠♦♣♣♣♦♣♣  
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(((((((((((

JPG

MZÉ ♥      ♦  
¶      ☺  
       ☺  
♪▼||♪ |o=!=¶@L=!=Th  
is program canno  
t be run in DOS  
mode. »»□\$

PE

%PDF-1.3%—σ≥σδ°  
≤á|||→4 0 obj<<  
/Length 5 0 R /  
Filter /FlateDec  
ode >>streamox☺

△ELF☺☺☺♥  
☺ ¶      ☺ -:É      4  
4      ☺ (      ☺  
       ►  
►      ♠K½ ♠K½      ♣  
☺      ☺      ·Φ►      ·Φ  
►      ·Φ      ♠  
☺      ¶E) lUPX! ↓◀»ä

Standard file format headers

d/G↑jōùØabPn0i  
LRK1♣|| 1ΔQH1 φJÖ  
TφT Iófná→G·♣Σ►  
-◀8 ZXnbP iMCx■Ö  
||ü+Gñö□-•||É}►f~+  
m↓ü; ·\\$x4σáú≈Rs  
U'k~ù^H■sRsTêThμ♦  
♦F,Gδ;åa·NBWπsδ  
»M\π◀G]t +BQ^1  
LmíètDz■&■SOi  
Vgf^ }ù↓ç ;4Γá♣  
ñ▼ö►: o||L♦9o||EH(  
ô a!BtùH»S+g)m'  
(7øòá|L'6GøÖç♣"i  
üLδ||»e=¬ç F"øòα~  
SSÉ↑á||ærápTxe▲♣  
rUü||1+Ñ≥öùRc·||T  
;öaxRs||RsLf|Z↓é!Ω  
L◀±Ä3||ε}:CRu F°ç

-£÷Cd▼|à·3g~BēcΓ  
MΦvεÖ/à=ΔÑ9öΓ≈ñT  
-||P||FY0½L' \* "ú||○  
i F^è½¶ | ÅDN| ♫ ø-↑ ♪  
!>t|A!T W` δÜpf]Rs  
Y=yí#û?♥ |-iSyY¶||  
○σi½ÜOE-||Δ2θ♣||6  
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Ω|||PδW9■8◀Σêñ||Ω  
♦♣E^r||E|| & |||  
πa |≠å<6■vMR6RsΘ:  
♦: nT F≡\_τ|||T≡m||-  
TöfC` Jl|||• ý||≥  
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Headers of different TrueCrypt files.

# Random contents?

A file format designed **not** to be identified

- except if you have the password
- random appearance
  - you can deny it's a TrueCrypt volume
- **there is** a header
  - but it's encrypted

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A TrueCrypt header, before and after decryption.

**How many files do you have  
that are 100% random?**

it's not **so** stealthy

# *Potential* volumes detection

- no known header
- “big size”
- size rounded to 512
- random content from the start
  - very high *entropy*

# Just a password?

If encryption only depends on the password,  
TrueCrypt is vulnerable to  \* table attacks.

\* pre-computed tables (to make faster attacks)

# Salt

The file starts with 64 bytes of salt:

- random data
- combined with the password
- used to decrypt the header

⇒ no possible pre-computing

⇒ rainbow tables are useless

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Salt  
(to decrypt the header)

Header

- encrypted with salt and password
- contains the key used to decrypt the volume

Volume

- encrypted with the key in the header

Structure of a TrueCrypt volume

**If we modify the salt,  
we just have to  
to re-crypt the header**

no need to change the volume itself  
(the volume key hasn't changed)

Idea:

# Integrate a TrueCrypt volume into another file

- stealthier
- both formats stay valid

# Strategy

1. Modify the host to make free space near the beginning
  - create a custom chunk to contain the volume
2. Copy the header and the volume's content
  - the decrypted header hasn't changed, and the volume hasn't either
3. Decrypt the header
  - with the initial salt
4. Re-crypt the header
  - with the salt from the start of the host
5. Adjust the CRC of the chunk
  - optional, as the chunk is ancillary



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Create free space in the file to host the volume.

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Copy the volume in the created space.

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Decrypt the header with the volume's salt.

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 ↑ μ^=Gu||úC, ¶||iE, N»FSL≥||, WCÑ||ēt²ñ  
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 ...

Encrypt the header with the salt from the host.

# TrueCrypt

Sal

Signature + header  
Chunk declaration

Header

Chunk data

Volume's content

End of volume

Image (ignored)

# PNG

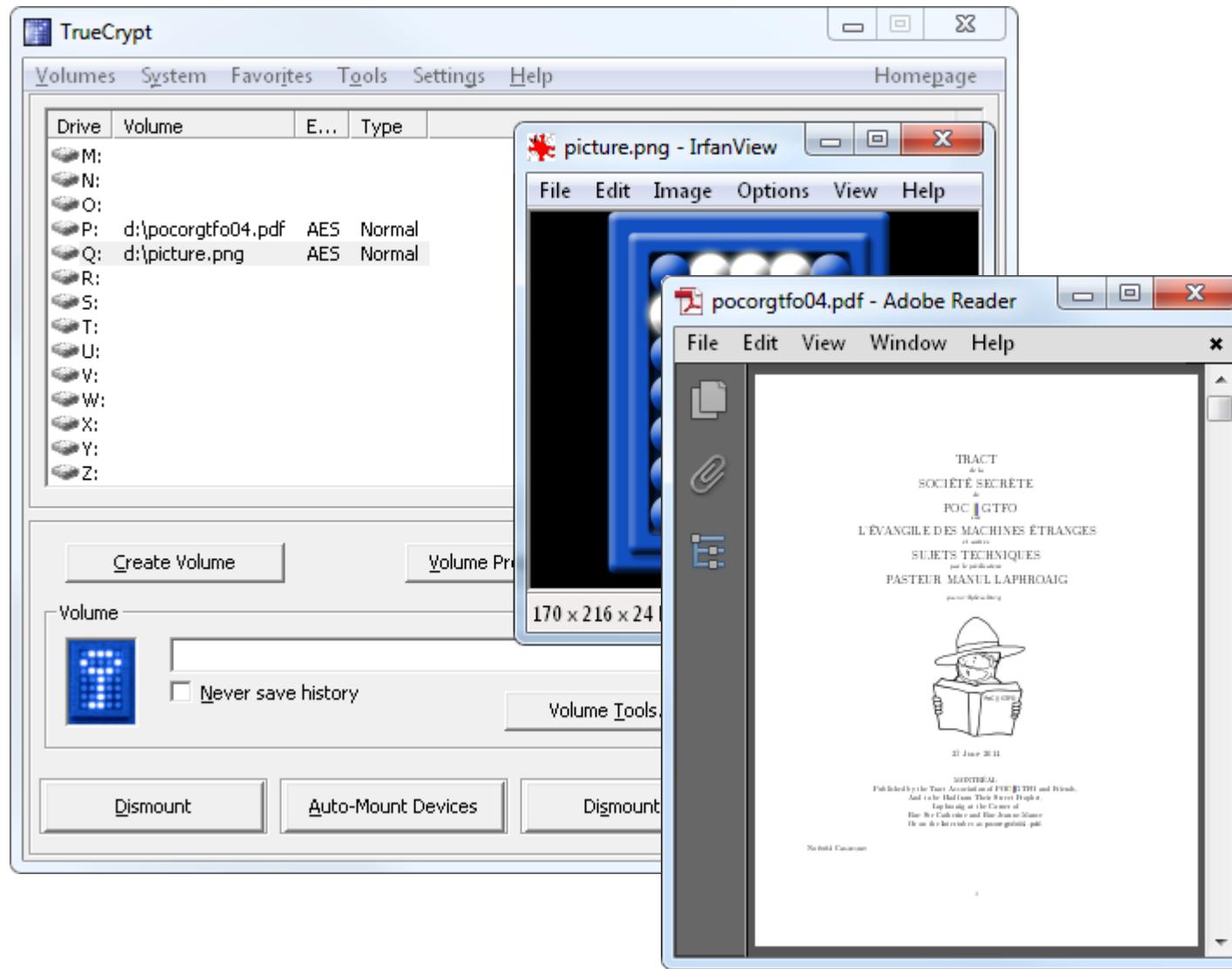
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Chunk end

Original chunks



TrueCrypt volumes in standard files  
(still useable and modifiable)

# Conclusion 1/2

- We can add extra data in a standard binary file
- This data can be:
  - another standard file, after en/decryption
  - a TrueCrypt volume

# Conclusion 2/2

- No need to understand everything to have fun with crypto
- Better progress step by step
  - ask an expert
  - hard to debug
- Encrypted doesn't mean random
- examples: <http://bit.ly/1n63yKP>  
(<http://corkami.googlecode.com/svn/trunk/src/angecryption/rml1>)

# Acknowledgments

**@veorq @doegox @iamreddave**

@miaubiz @travisgoodspeed @sergeybratus  
@cynicalsecurity @rantyben @thegrugq  
@skier\_t @jvanegue @kaepora @munin  
@joernchen @andreasdotorg @tabascoeye  
@cryptax @pinkflawd @push\_pnx @gynvael  
@rfidiot @cbrocas @kennwhite...

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